

A collection of symbolic objects is arranged on a light-colored surface. On the left, a portion of a chessboard with a blue and brown checkered pattern is visible, featuring several chess pieces. Below the chessboard, there are several medals and ribbons: a red ribbon with a circular emblem, a blue ribbon with a circular emblem, and two ornate star-shaped medals. In the bottom left corner, there is a circular compass with a white face and black markings. A pair of gold-rimmed glasses with thin temples is positioned diagonally across the lower middle of the image.

The Ten Commandments for Computer Ethics

Introduction to Digital
Technology



Computer Ethics

- ◆ Ethics deals with placing a *value* on acts according to whether they are *good* or *bad*.
- ◆ Computer Ethics deals with placing that *value* on what we do when using a computer.



I

- ◆ Thou shalt not use a computer to harm other people.

II

- ◆ Thou shalt not interfere with other people's computer work.



III

- ◆ Thou shalt not snoop around in other people's files.



IV

- ◆ Thou shalt not use a computer to steal.



V

- ◆ Thou shalt not use a computer to bear false witness.



VI

- ◆ Thou shalt not use or copy software for which you have not paid.



VII

- ◆ Thou shalt not use other people's computer resources without authorization.



VIII

- ◆ Thou shalt not appropriate other people's intellectual output.



IX

- ◆ Thou shalt think about the social consequences of the program you write.



X

- ◆ Thou shalt use a computer in ways that show consideration and respect.





Computer Ethics Institute

http://www.ccsr.cse.dmu.ac.uk/resources/professionalism/codes/cei_command.html